Exercise 17\_Structures

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Questions

* 17a: What is a member?

A member is a variable within a struct, which is accessed using a dot (.) e.g. *Animal.weight*.

* 17b: Describe the difference between the four statements below:

Et billede, der indeholder tekst, skærmbillede, linje/række, Font/skrifttype

Automatisk genereret beskrivelse

**struct.member** is used for direct access to a member in a struct.

**\*(struct).member** unnecessary use of parentheses, does the same as nr. 1.

**\*struct.member** isn’t a valid syntax.

**struct🡪member** is used to access members through a pointer.

Struct should be a pointer when changing a member variable that is outside of the function and thereby when it is useful to call on data from a struct.

Member should be a pointer when it is useful to have a member point to data outside of the struct.